

# Evaluating a DNS Servers value in a DDoS attack



Introducing DNS Hammer

# Abstract

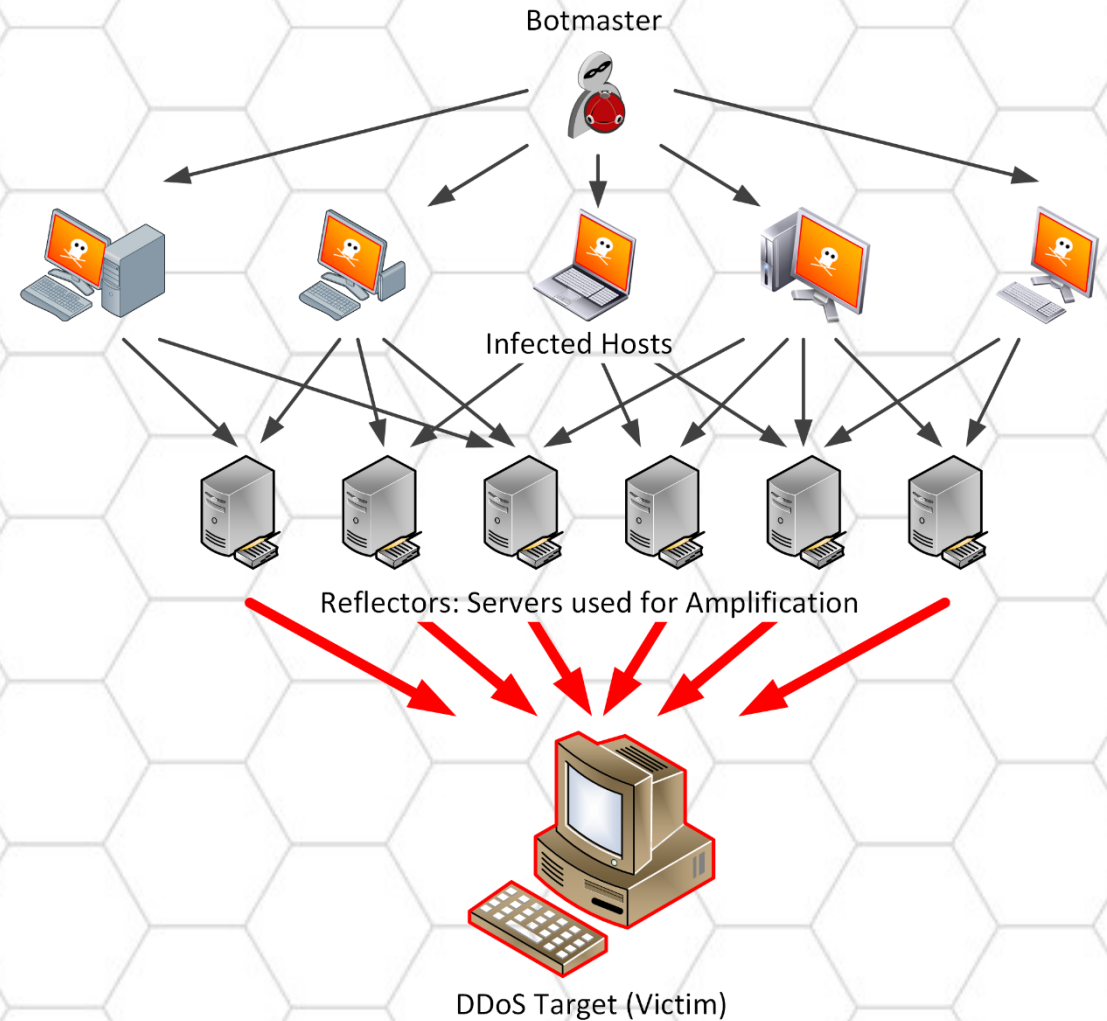
- DNS Servers are popular for DDoS attacks
- We make our DNS servers useless for a botmaster

# About Me

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- Pcap Addict: Sharkfest Speaker, occasional blogs at [packet-foo.com](http://packet-foo.com)
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# Short Recap: DNS Reflection Attacks

- A Botmaster controls a number of infected computers.
- Infected hosts send DNS requests with a spoofed IP source address.
- The victim whose source address is spoofed receives a ton of responses.



# DDoS from a Packet Level

| No.  | Time  | Source       | Destination    | Protocol | Length | Info   |
|------|-------|--------------|----------------|----------|--------|--|
| • 40 | 0.000 | 71.171.93.91 | 198.51.100.165 | IPv4     | 1514   | Fragmented IP protocol (proto=UDP 17, off=0, ID=3d8d)    |
| • 41 | 0.000 | 71.171.93.91 | 198.51.100.165 | IPv4     | 1514   | Fragmented IP protocol (proto=UDP 17, off=1480, ID=3d8d) |
| • 42 | 0.000 | 71.171.93.91 | 198.51.100.165 | DNS      | 1163   | Standard query response 0x02c0 ANY peacecorps.gov RRSIG  |

| Domain Name System (response) |  |
|-------------------------------|--|
| Transaction ID:               | 0x02c0   |
| > Flags:                      | 0x8380 Standard query response, No error                         |
| Questions:                    | 1  |
| Answer RRs:                   | 30   |
| Authority RRs:                | 0  |
| Additional RRs:               | 0  |
| > Queries                     |  |
| > Answers                     |  |
| > peacecorps.gov:             | type RRSIG, class IN   |
| > peacecorps.gov:             | type RRSIG, class IN   |
| > peacecorps.gov:             | type RRSIG, class IN   |
| > peacecorps.gov:             | type RRSIG, class IN   |
| > peacecorps.gov:             | type RRSIG, class IN   |
| > peacecorps.gov:             | type TXT, class IN   |
| > peacecorps.gov:             | type NSEC3PARAM, class IN  |
| > peacecorps.gov:             | type TXT, class IN   |
| > peacecorps.gov:             | type TXT, class IN   |
| > peacecorps.gov:             | type RRSIG, class IN   |
| > peacecorps.gov:             | type RRSIG, class IN   |
| > peacecorps.gov:             | type TXT, class IN   |
| > peacecorps.gov:             | type TXT, class IN   |
| > peacecorps.gov:             | type DNSKEY, class IN  |
| > peacecorps.gov:             | type SOA, class IN, mname ns0.peacecorps.gov                     |
| > peacecorps.gov:             | type DNSKEY, class IN  |
| > peacecorps.gov:             | type AAAA, class IN, addr 2600:1f18:46d5:1100:4526:5944:91c8:a5b |
| > peacecorps.gov:             | type DNSKEY, class IN  |
| > peacecorps.gov:             | type RRSIG, class IN   |

Asked for ANY  
MX works, too

30 DNS Answers  
in 3 IP Fragments

DNS Payload:  
4'081 Byte

Responses for  
peacecorps.gov

Source is an  
open resolver

# The DNS Request

- The request is a 71-byte IP packet
- The response was a total of 4'157 byte in 3 IP packets (ignoring Ethernet)
- The attackers' traffic is amplified 58 times!

| No. | Time  | Source        | Destination | Protocol | Length | Info           |
|-----|-------|---------------|-------------|----------|--------|----------------|
| 1   | 0.000 | 192.168.1.101 | 1.1.1.1     | DNS      | 85     | Standard query |

|                                      |
|--------------------------------------|
| Domain Name System (query)           |
| Transaction ID: 0x0000               |
| > Flags: 0x0000 Standard query       |
| Questions: 1                         |
| Answer RRs: 0                        |
| Authority RRs: 0                     |
| Additional RRs: 1                    |
| Queries                              |
| > peacecorps.gov: type ANY, class IN |
| Additional records                   |
| > <Root>: type OPT                   |
| Name: <Root>                         |
| Type: OPT (41)                       |
| UDP payload size: 4096               |
| Higher bits in extended RCODE: 0x00  |
| EDNS0 version: 0                     |
| > Z: 0x8000                          |
| Data length: 0                       |

|                                    |
|------------------------------------|
| Domain Name System (dns), 43 bytes |
|------------------------------------|

# Why is the attack so effective?

- Domain peacorps.gov supports DNSSEC
  - DNSSEC is not a misconfiguration!
- The open resolver sends 4k DNS messages.
- The open resolver responds to queries for ANY.
- The open resolver is not configured for rate limiting.
- The open resolver is ... well, open. But is it intentionally open?

# Common DNS Reflectors

- Open resolvers:
  - Respond to anyone for all domains by design.
  - Usually have rate limiting enabled.
- Authoritative name servers:
  - Respond to anyone for “their” domain by design.
  - Some lack rate limiting.
- Company-internal name servers:
  - Should only respond to internal hosts for all domains.
  - Should.
  - Usually no rate limiting.



# Make Name Servers useless for Botmasters

- DNS reflections would be impossible if all operators
  - Implement Rate Limiting
  - Limit DNS traffic with a QoS policer
  - Implement egress filters
  - Block requests for ANY records or at least redirect clients to TCP
  - Limit UDP message size to \$USEFUL\_SIZE
- Alas, not a all systems are run by professionals.

# Open Resolvers

- Send responses to all clients for all domains
- Implement good rate limiting, if they are designed as open resolvers
  - Examples: 1.1.1.1, 8.8.8.8, 9.9.9.9
- A few DNS servers run without rate limit
  - Respond to everyone
  - Dish out ANY records in vast quantities
  - Support DNS extensions for 4 kB message size

# Authoritative Name Servers

- Respond to all clients, if they are authoritative for the desired domain
- Interesting for a botmaster if
  - Servers respond to queries for ANY
  - Domains have large MX or TXT records
  - Domains are signed (DNSSEC)
  - Servers send large records
  - No rate limiting is enforced

# Company Internal Name Servers

- A firewall blocks queries from external hosts
  - Nothing can happen, right?
  - Our server only receives valid queries for production traffic, doesn't it?
  - All security measures are a waste of time, money, usability. Basta.
- Great for infected clients:
  - Server does not check the clients IP address.
- Hint: Even if you don't implement rate limiting, at least block traffic with a source IP address that's not on your local network.

# How valuable is my DNS server for an attacker?

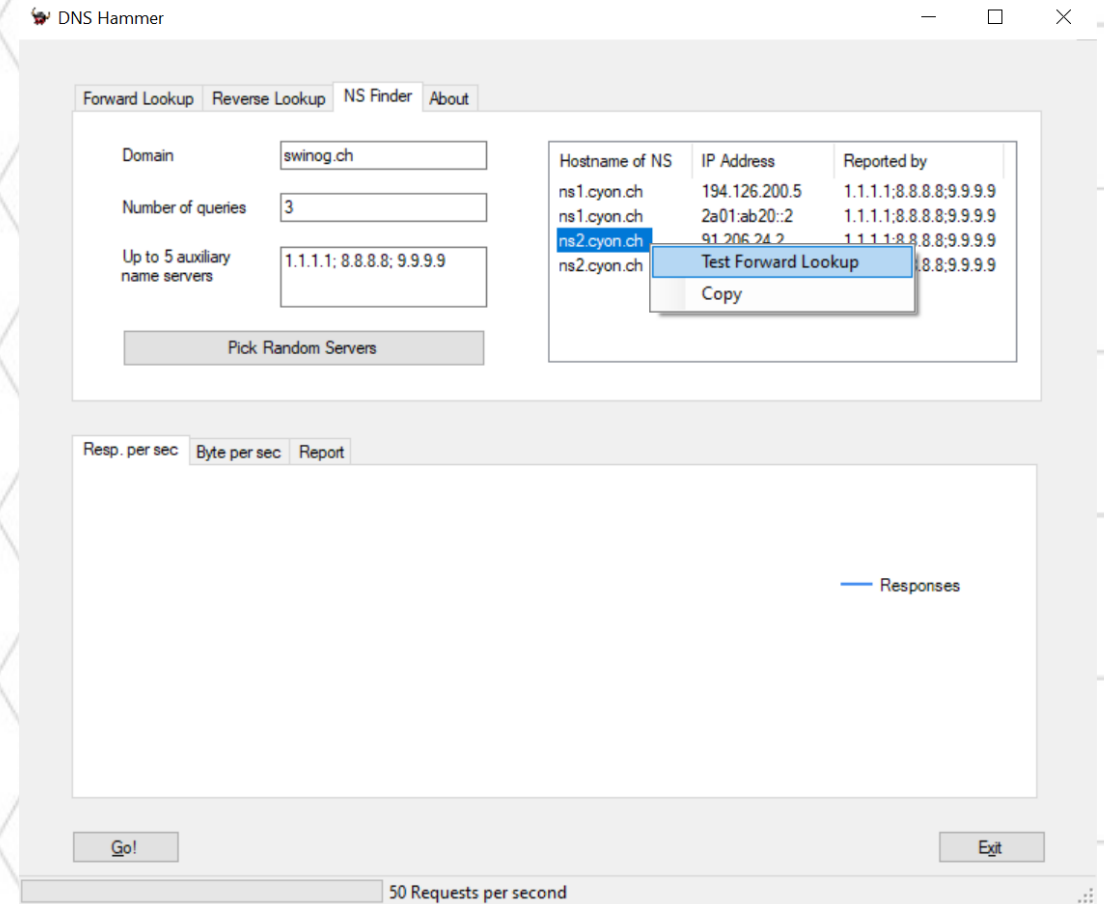
- Option A: ~~Get infected, become part of a botnet, see what will happen~~
- Option B: Use DNS Hammer to test your configuration

# Introducing DNS Hammer

- Find out, if a DNS server would be a “good” reflector for a botmaster.
- Find out, how the configuration affects DNS clients.
- Explore DNS configurations of other organizations to get ideas for your own servers.

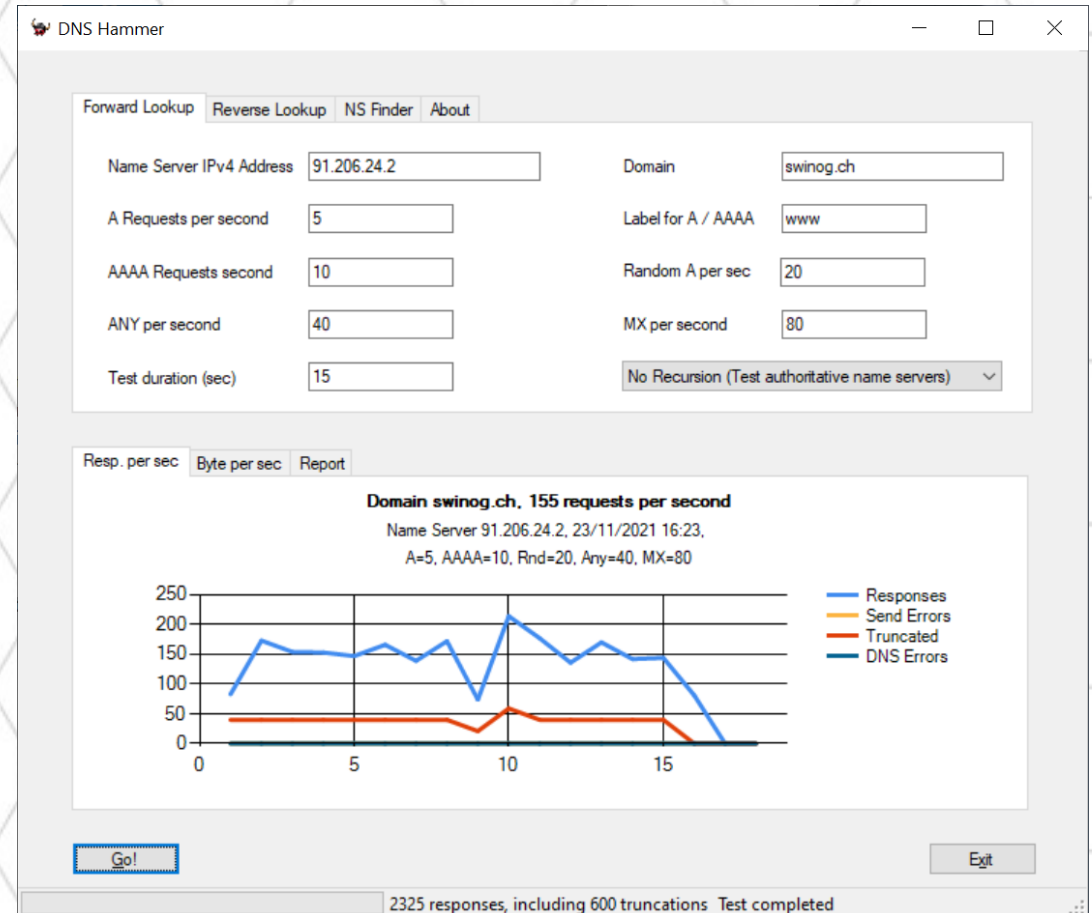
# Locate Authoritative Name Servers

- Use the NS Finder tool to identify authoritative servers
- Select an IPv4 address
- Right-click and “Test Forward Lookup”
- IPv6 support will follow



# Test Name Server

- Define number of DNS records
  - A, AAAA, MX, ANY
- Note the orange line
  - swinog.ch sets the truncated flag for queries to ANY
  - ANY is requested 40 times per second





# DNS Truncated Flag

- Informs the client that there is more data available through TCP.
- Users won't notice the switch to TCP.
- TCP stops spoofing attacks .
- Remember: DNS uses UDP and **TCP** port 53!

# Report for swinog.ch

Test Report for Domain swinog.ch

Name server: 91.206.24.2, recursion disabled

...

**Requests send: 2325**

**Responses received: 2325**

**Truncated responses received: 600**

The following DNS errors were encountered:

Error code 3 (Non-existent Domain): 300 (likely caused by random queries)

Bytes send: 153,4 kB

Bytes received: 241,4 kB

**Amplification factor: 1,6**

# Demo DNS Hammer

- RIPE has authoritative name servers with ARIN, APNIC, AfrinIC, LACNIC
- Each server has its own configuration.
- Let's explore [ripe.net](https://ripe.net)

# Configuring DNS Rate Limiting

- Beyond the scope of this talk
- Well documented for BIND, UNBOUND and Microsoft
  - <https://kb.isc.org/docs/aa-01000>
  - <https://www.nlnetlabs.nl/documentation/unbound/unbound.conf/>
  - <https://docs.microsoft.com/en-us/powershell/module/dnsserver/set-dnsserverresponseratelimiting?view=windowsserver2019-ps>

# More on DNS Hammer

- <https://www.dnshammer.com>
- <https://blog.packet-foo.com/2021/01/introducing-dns-hammer-part-1-ddos-analysis-from-dns-reflection-to-rate-limiting/>



**Questions?**