



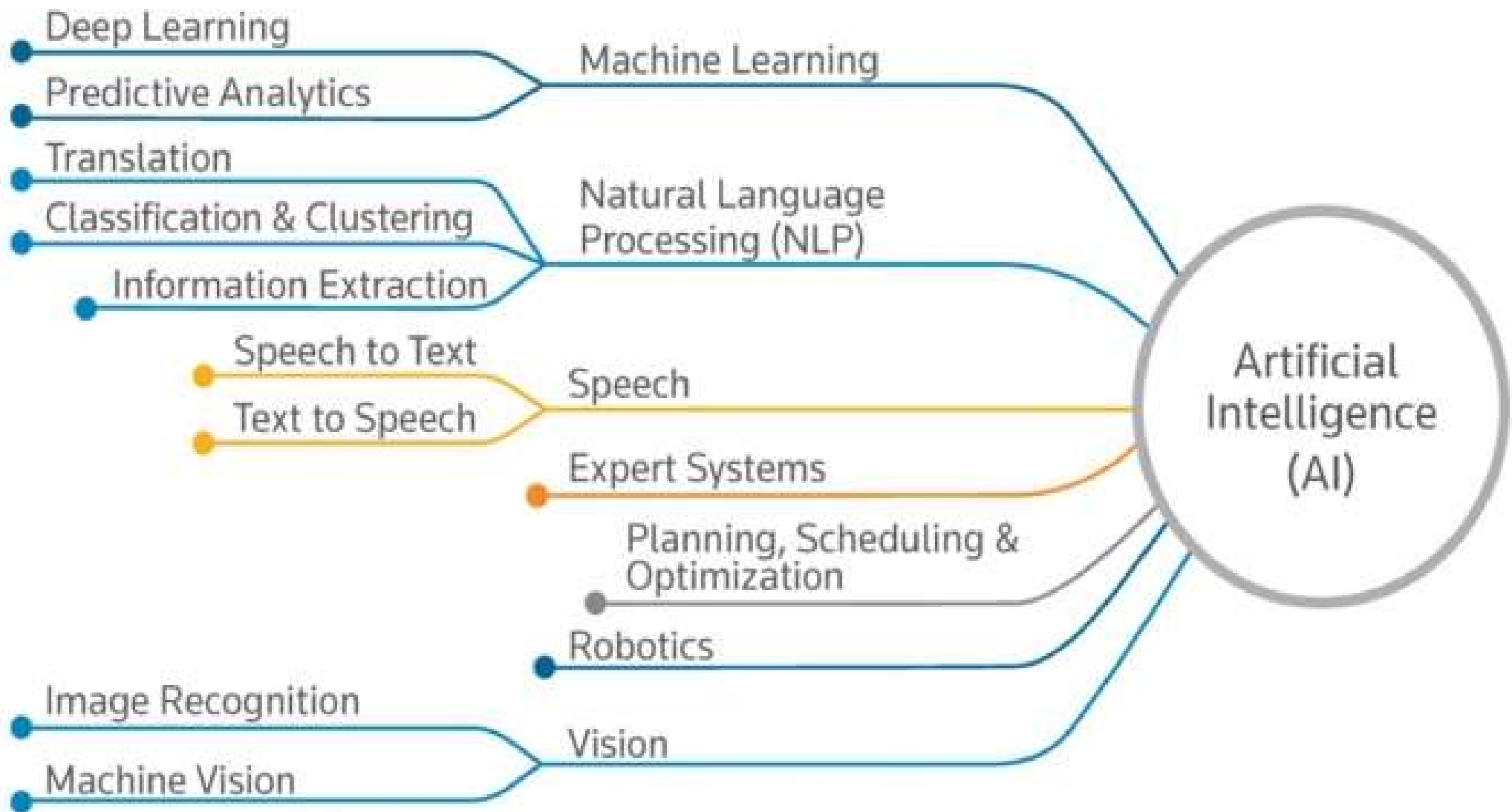
Machine Learning in action

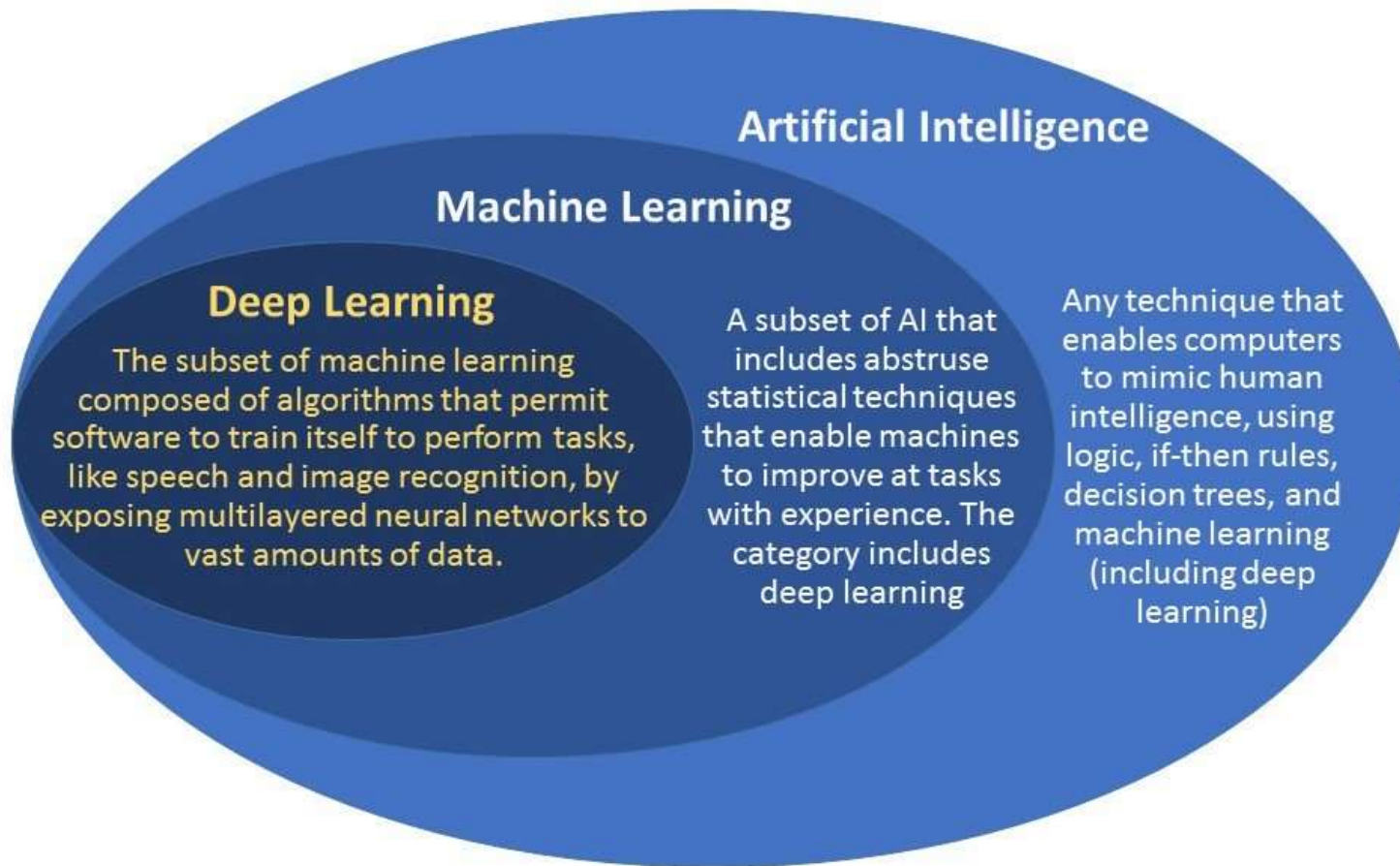
L7 Behavioral Analysis for DDoS detection

SWINOG

8TH MAY 2019

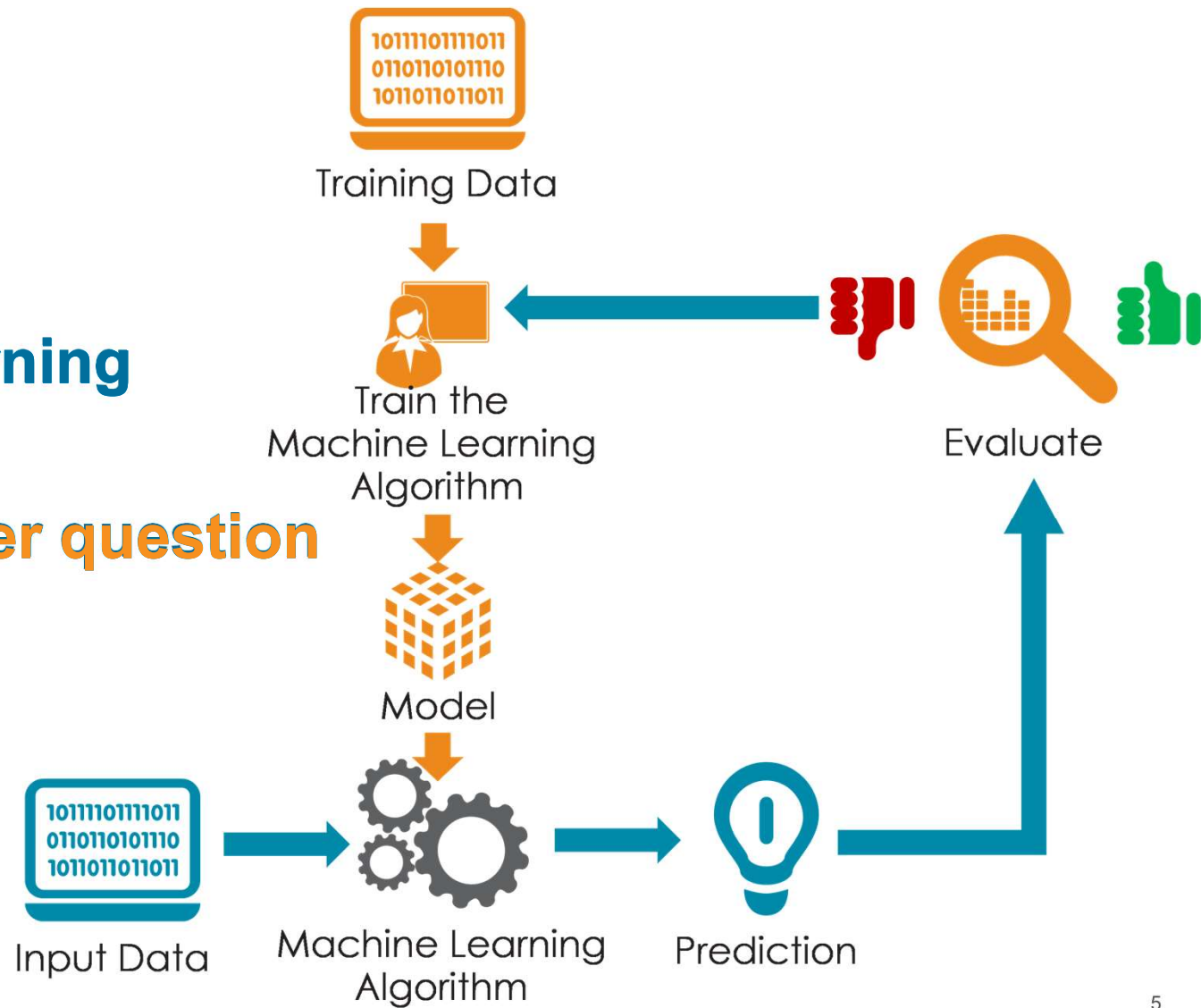
**Artificial Intelligence:
the art of making
computers that behave
like the ones in movies.**



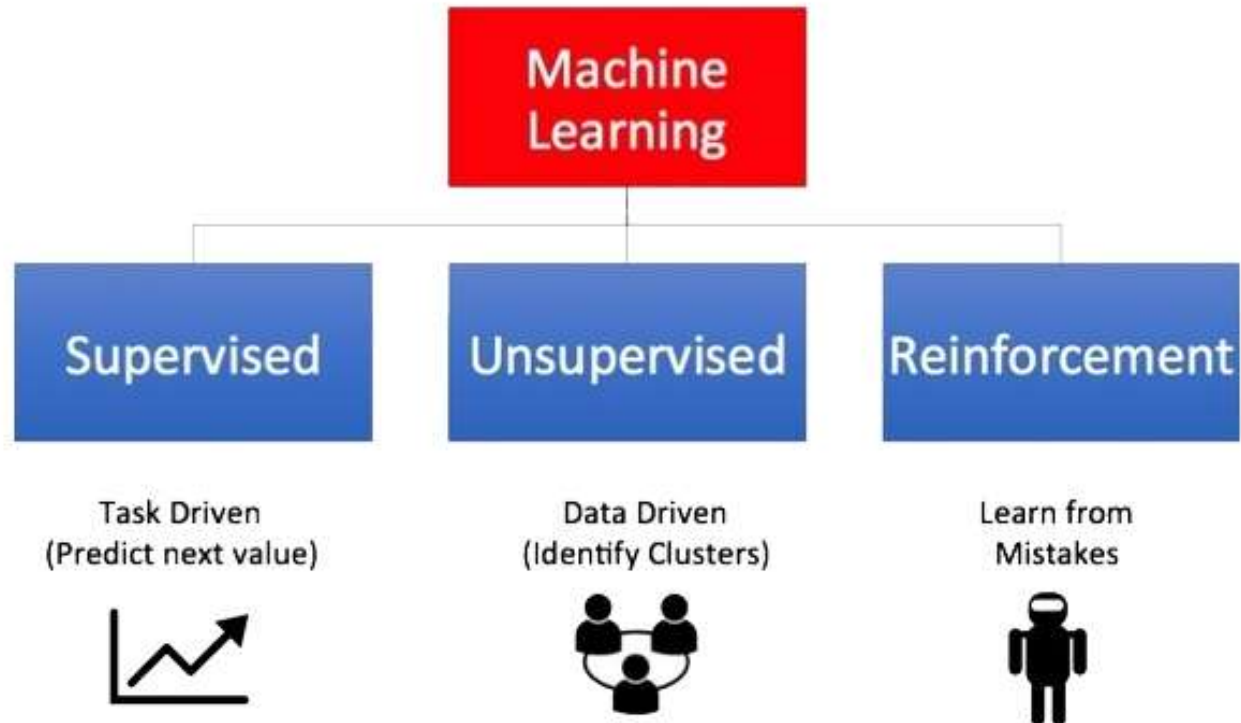


Machine Learning

Using data to answer question



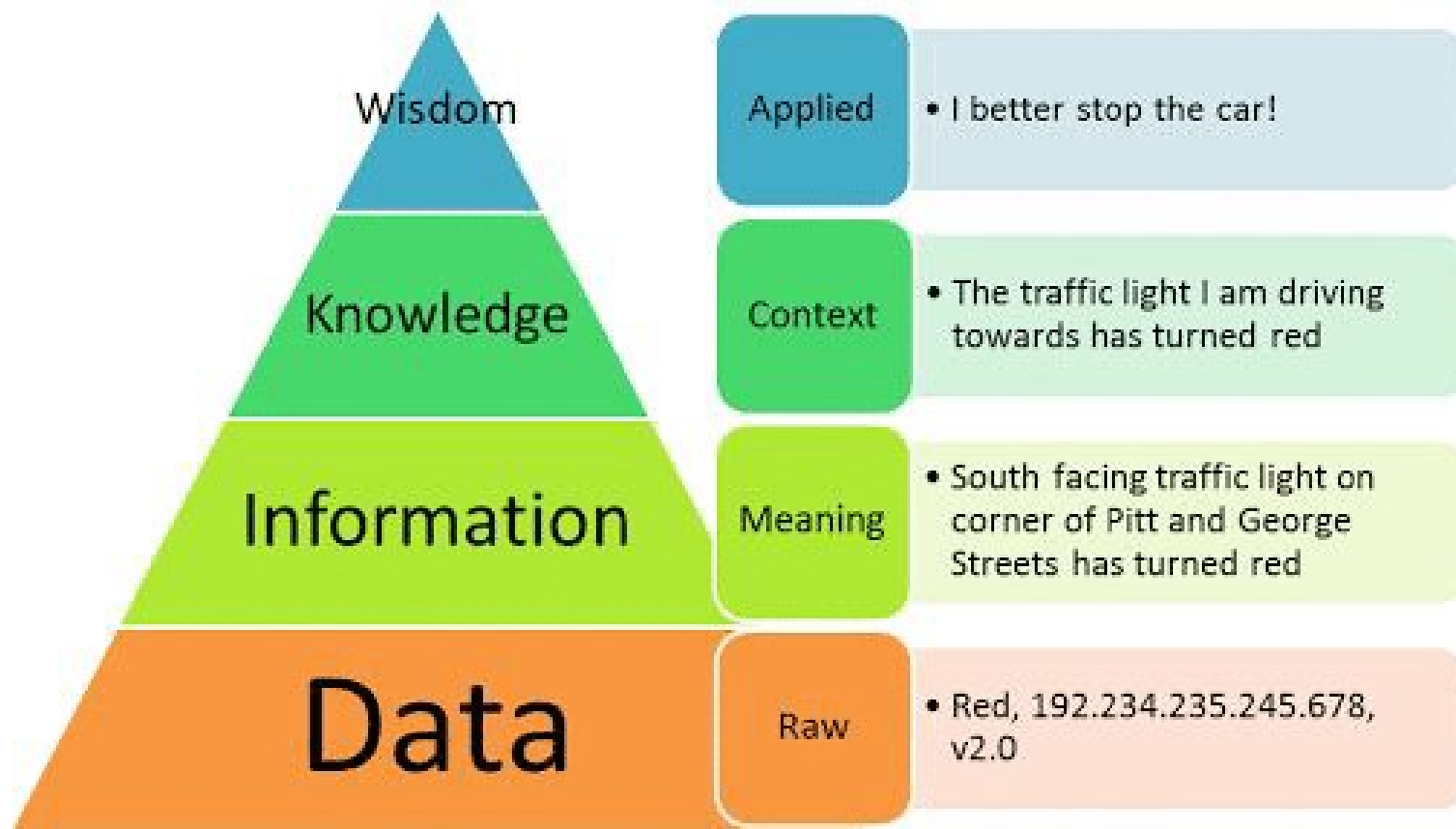
Types of Machine Learning



Source: <https://techgrabyte.com/10-machine-learning-algorithms-application/>

Why AI/ML in Cybersecurity?

- MORE AND MORE THREATS AND MORE COMPLEX ONES
- THE ATTACK SURFACE FOR MANY COMPANIES IS INCREASING
 - **public clouds**
- THE HUMAN BRAIN CANNOT PROCESS SO MUCH DATA
 - **Data vs Information vs Knowledge**



Why AI/ML in cybersecurity?

- MORE AND MORE THREATS AND MORE COMPLEX ONES
- THE ATTACK SURFACE FOR MANY COMPANIES IS INCREASING
 - **public clouds**
- THE HUMAN BRAIN CANNOT PROCESS SO MUCH DATA
 - **Data vs Information vs Knowledge**
- LACK OF QUALIFIED CYBERSECURITY PROFESSIONALS
 - **1.5 Millions missing in 2020. estimate from Global Information Security Workforce Study**



So, what can we do?

- IMPROVE OUR CAPABILITIES....
- THE HUMAN FACTOR
 - **Recruit more and include more diversity!**
 - **Use « Artificial Intelligence » for non human-related tasks**
- ON THE TECHNOLOGY SIDE
 - **Use Machine Learning to solve the most common tasks:**
 - Regression, prediction and classification
 - **Complement the traditionnal security solutions with ML**
 - **It works now and soon will be mandatory**

Machine Learning Implementation: Fighting (D)DoS

What is a (D)DoS?

Volumetric Attacks



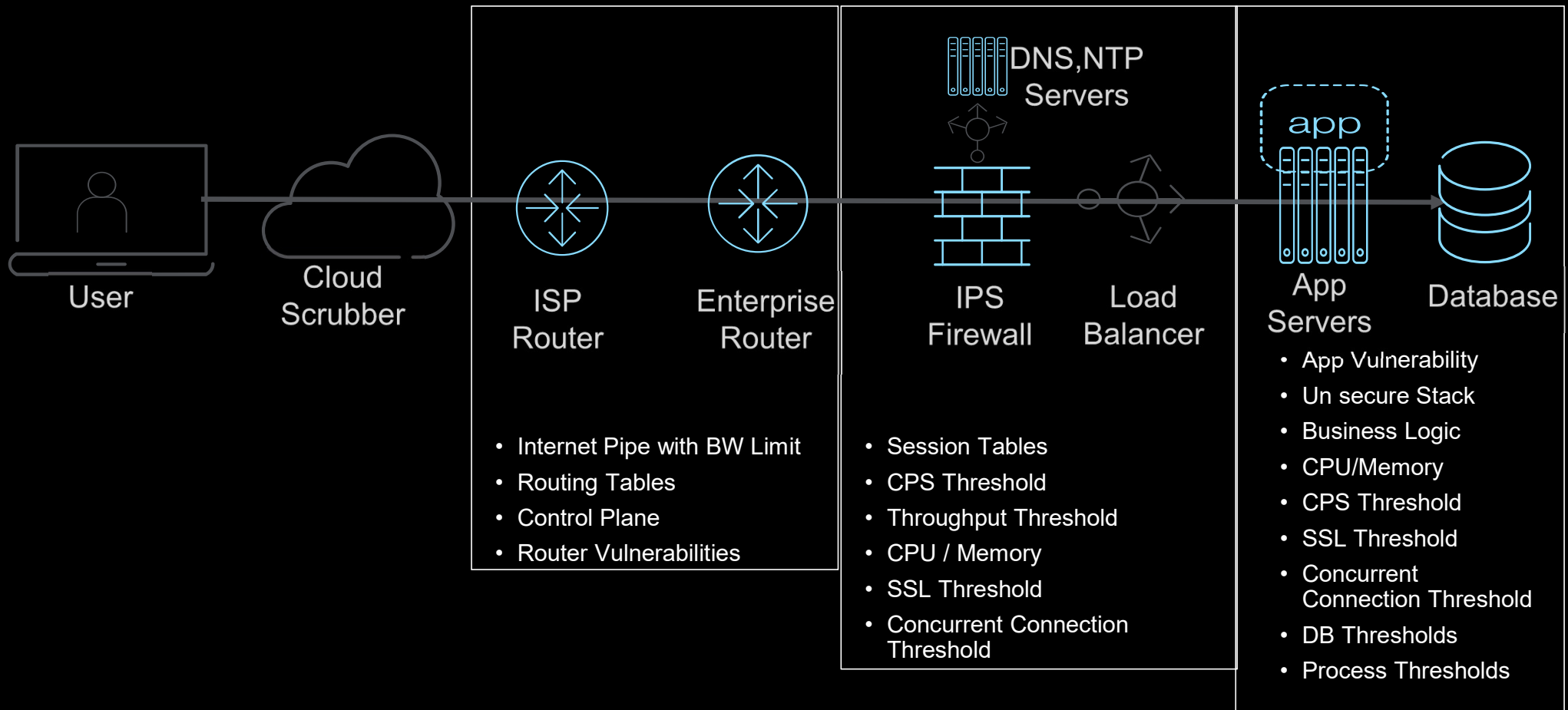
A close-up photograph of a hand holding a clear glass under a running faucet in a stainless steel sink. Water is splashing into the glass. The text "Known Attacks" is overlaid in red on the left side of the image.

Known Attacks

Invisible Attacks



Each component has its limitation



Hostname: segen-0900-2.8 IP Address: 10.192.79.203 Date: Mar 26, 2018 Time: 4:14 PM (PDT) User: admin Role: Administrator Partition: Common Log out

f5 ONLINE (ACTIVE)
Sync Failed

Main Help About

DoS Configuration

DoS Overview (non HTTP) Device Protection Protected Objects Protection Profiles Whitelist Signatures Eviction Policy

Filter Protected Objects Type Add Filter

Name	Type	Auto Threshold	Dynamic Signatures	Attack Status	Scrubber	Current BW (Mbps)	Max. BW (Mbps)	Current BW %	L4 Protocols	L7 Protocols	Destination	Port	Eviction Policy	IP Intelligence	Protection Profile
OrdersApplication	Inline	Partial Ready	Unready	None	0.23	Infinite	N/A		TCP	HTTP	10.200.5.1	81	dos		

OrdersApplication Server Stress 0/100

Destination Address: 10.200.5.1 Destination Port: 81

Source Address: 0.0.0.0

Description: No description provided

Attack Details

Vector	Family	Type	Attack-ID	Attack Start Time	Attack Status	Detection EPS
No attacks found						

Bandwidth (Last Hour)

Packet Rate (Last Hour)

Bandwidth (Last Hour) Incoming(bps)

Packet Rate (Last Hour) Incoming(pps)

It's a layer 7 attack, that requires app level awareness to detect.

```

root@kali:~# ssh root@10.200.5.1:81/login.php; sleep 1; done
This is ApacheBench, Version 2.3 <Revision: 1807734>
Copyright 1996 Adam Twiss, Zeus Technology Ltd, http://www.zeustech.net/
Licensed to The Apache Software Foundation, http://www.apache.org/

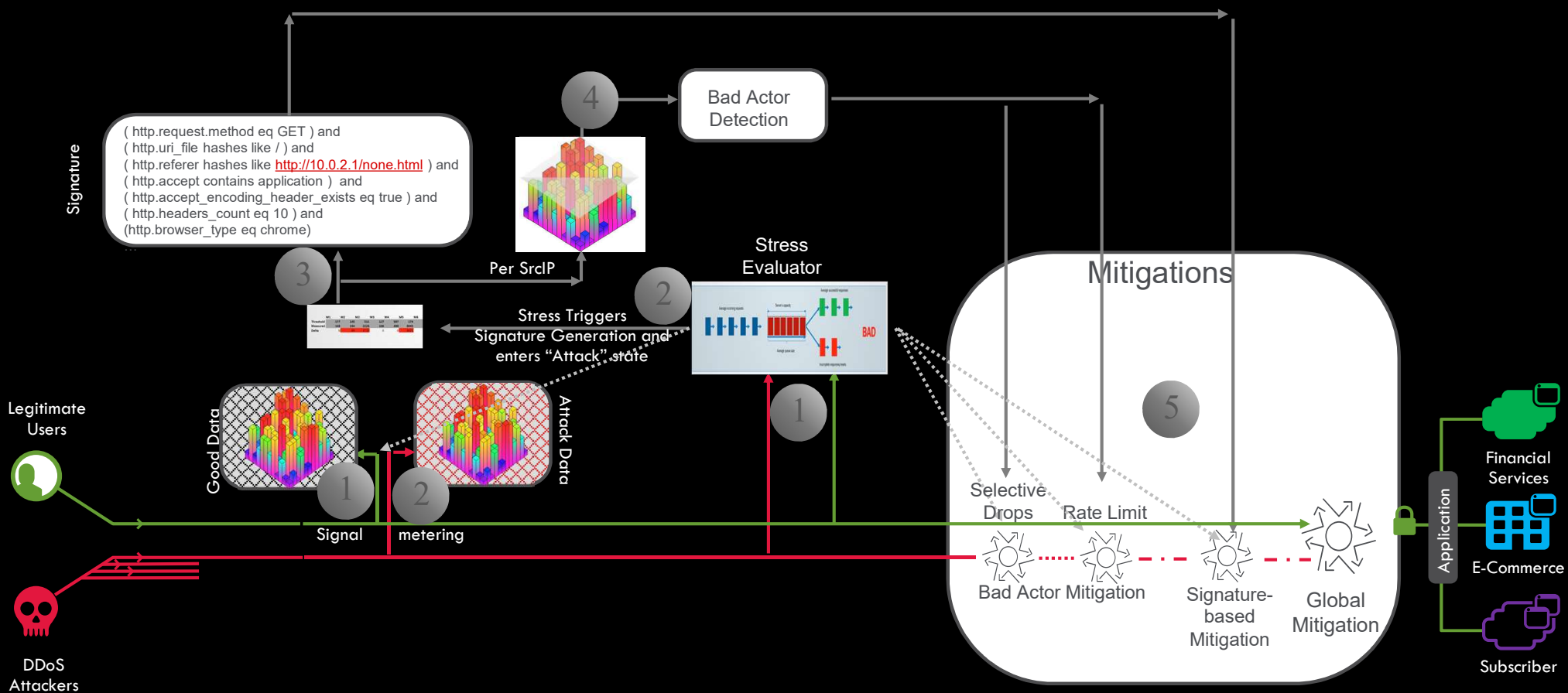
Benchmarking 10.200.5.1 (be patient)
Completed 20000 requests
Completed 40000 requests
Completed 60000 requests
apr_abort: race: Connection reset by peer (104)
Total of 63064 requests completed
This is ApacheBench, Version 2.3 <Revision: 1807734>
Copyright 1996 Adam Twiss, Zeus Technology Ltd, http://www.zeustech.net/
Licensed to The Apache Software Foundation, http://www.apache.org/

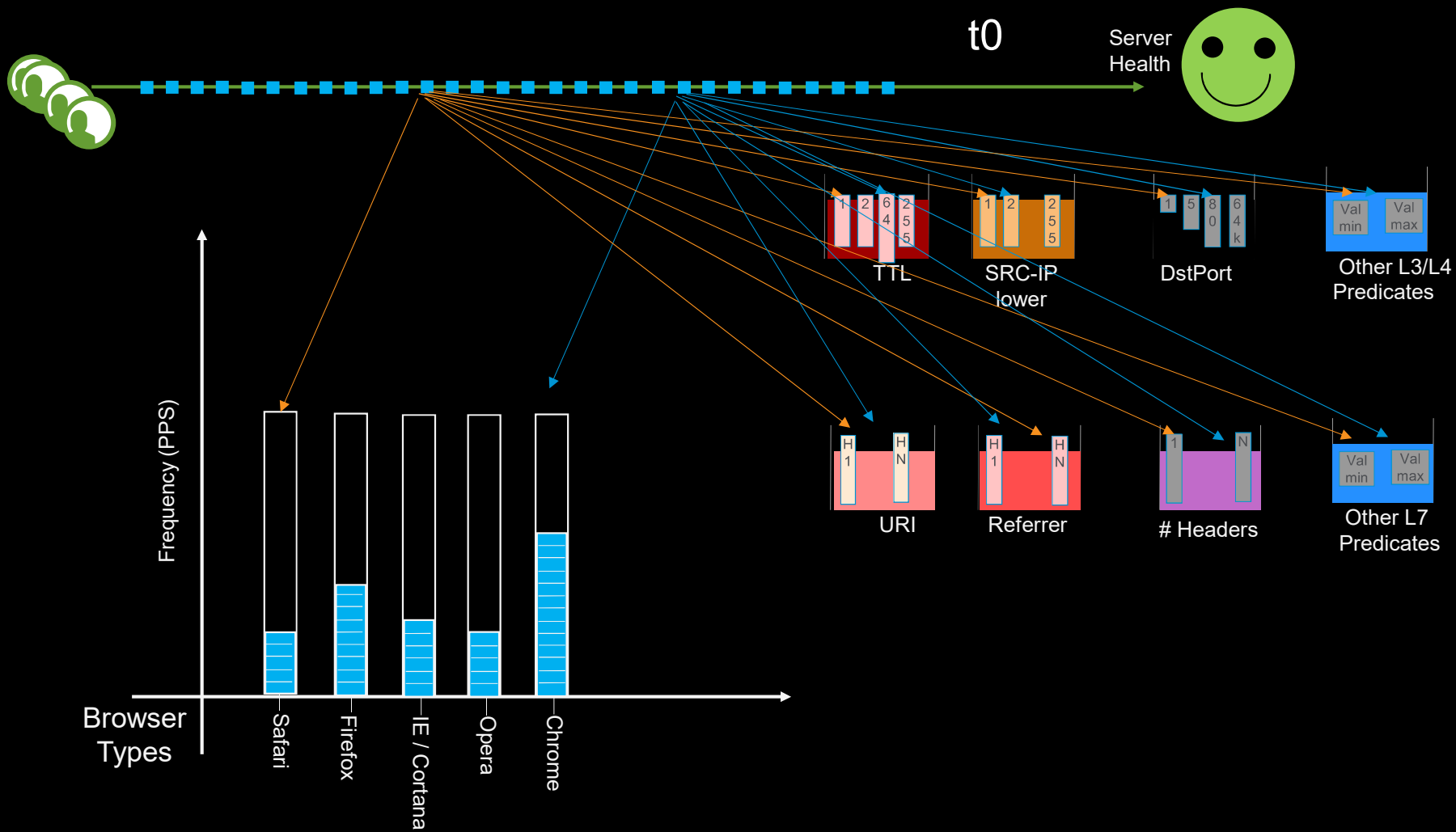
Benchmarking 10.200.5.1 (be patient)
apr_abort: race: Connection reset by peer (104)
Total of 12413 requests completed
This is ApacheBench, Version 2.3 <Revision: 1807734>
Copyright 1996 Adam Twiss, Zeus Technology Ltd, http://www.zeustech.net/
Licensed to The Apache Software Foundation, http://www.apache.org/

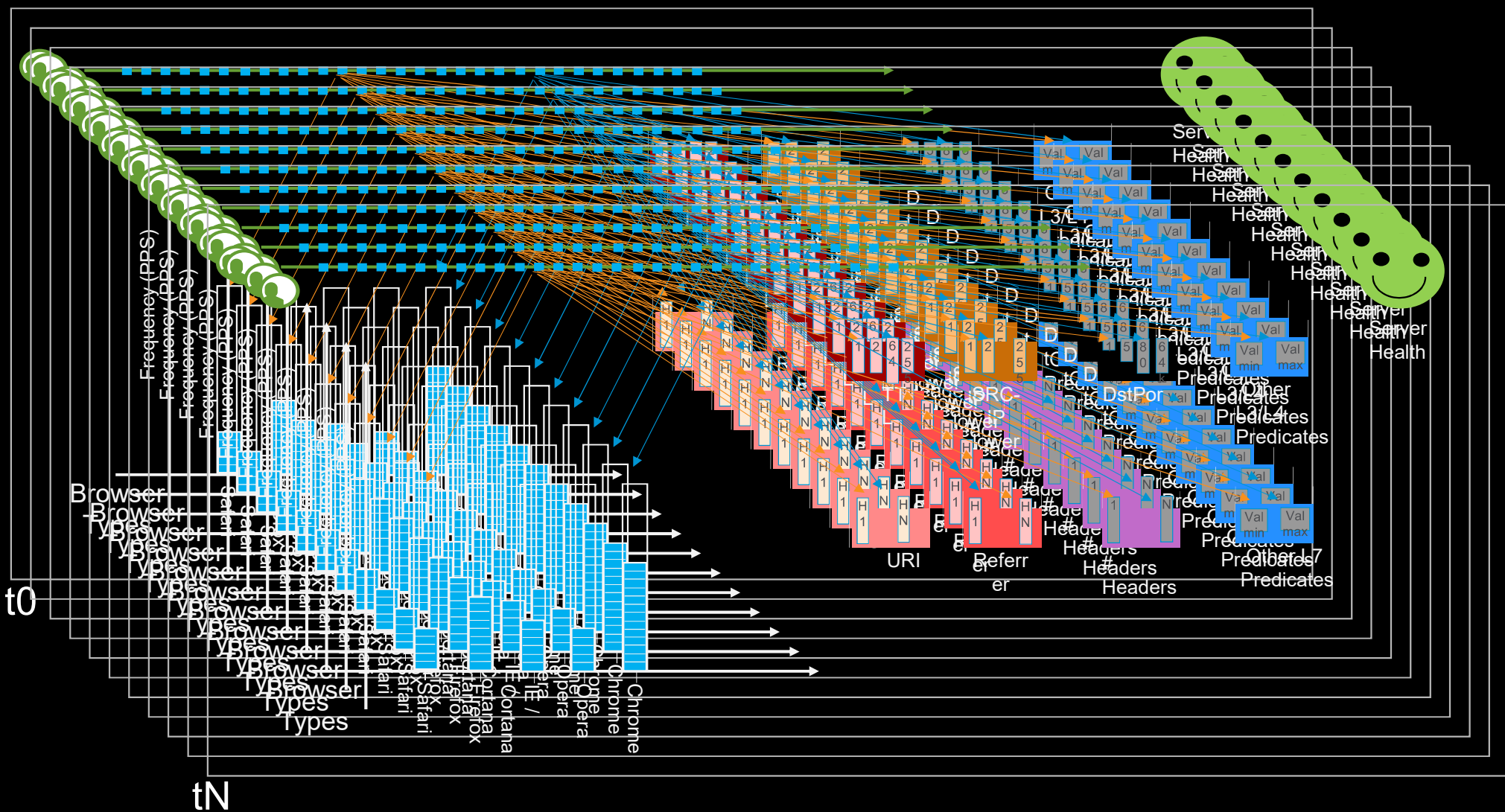
Benchmarking 10.200.5.1 (be patient)

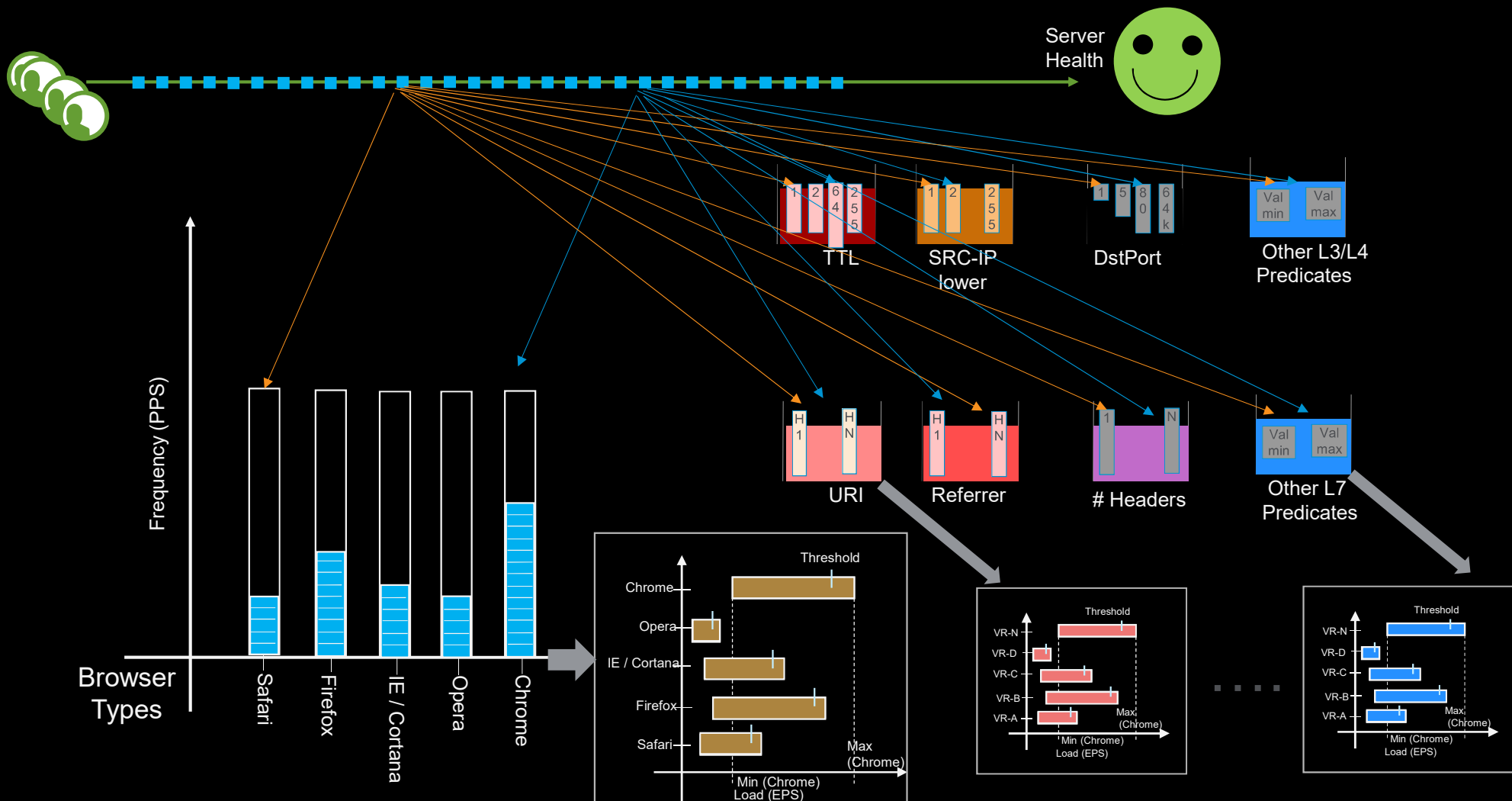
```

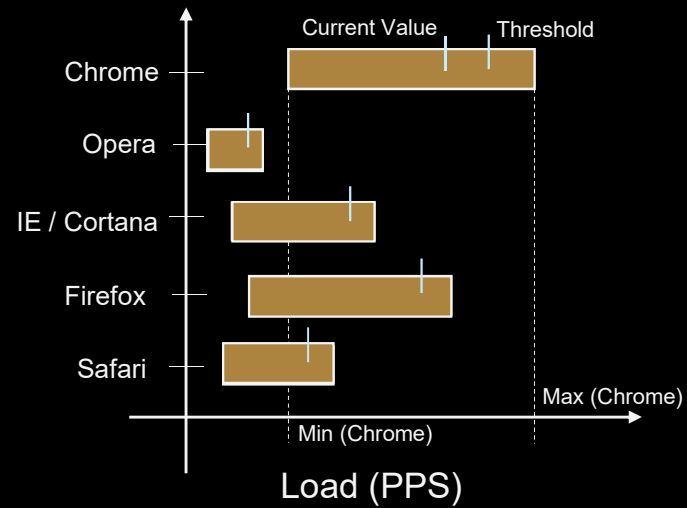
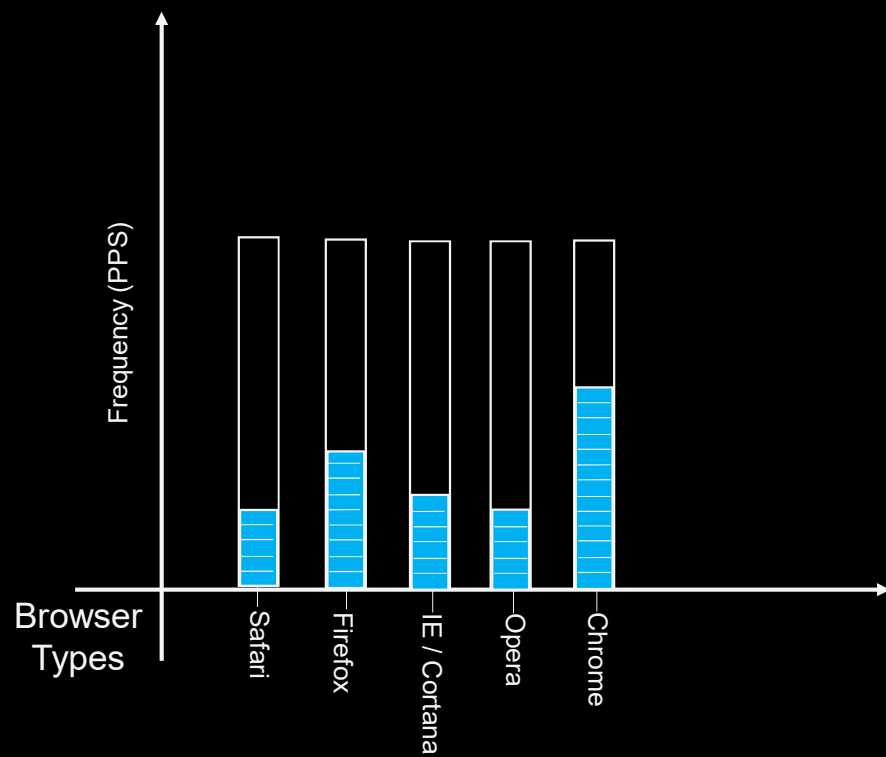
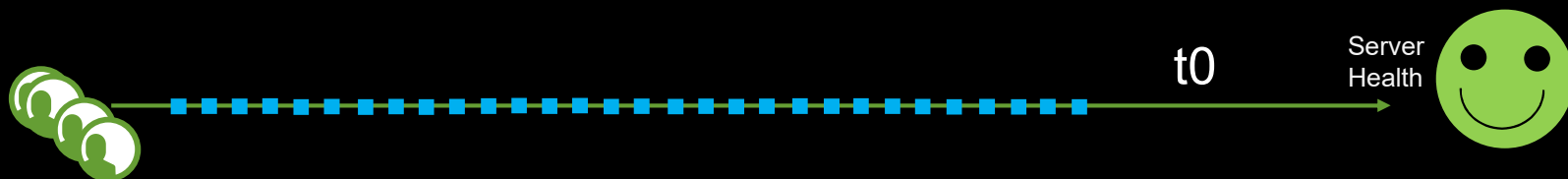
Demo video:
<https://www.youtube.com/watch?v=vw8NXSdS7L8>

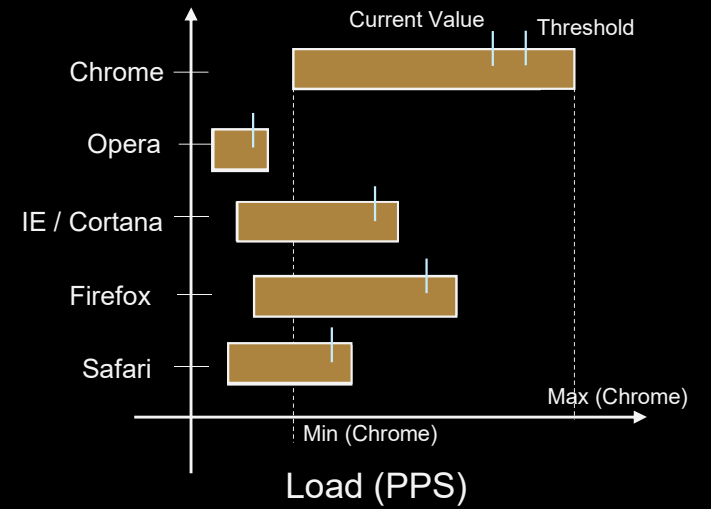
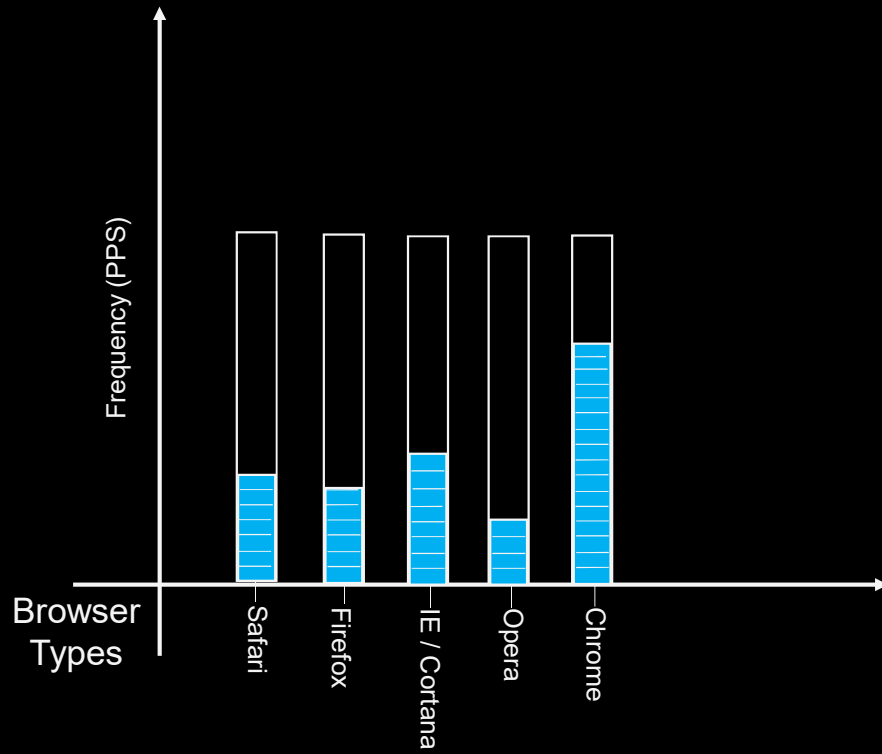
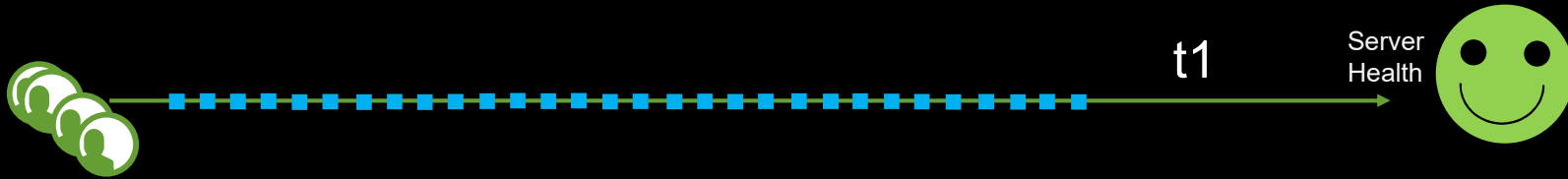


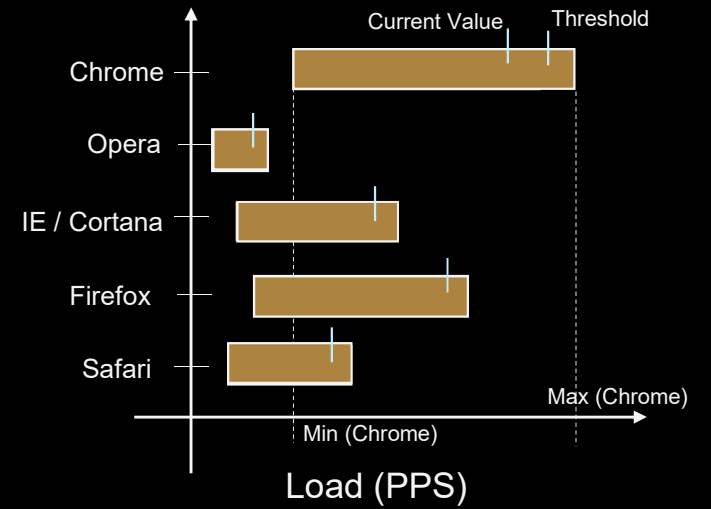
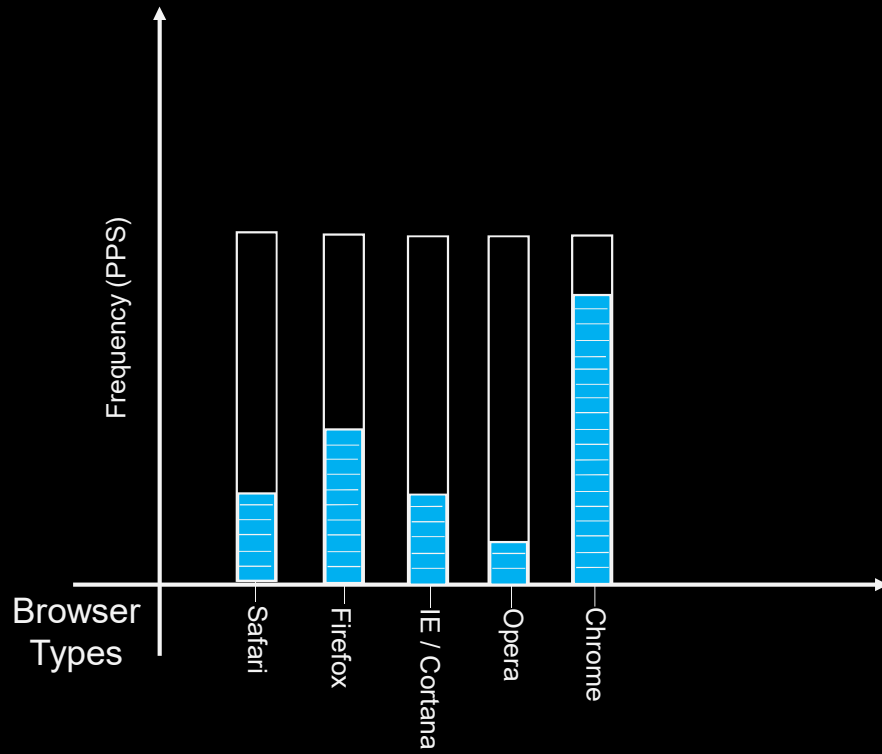
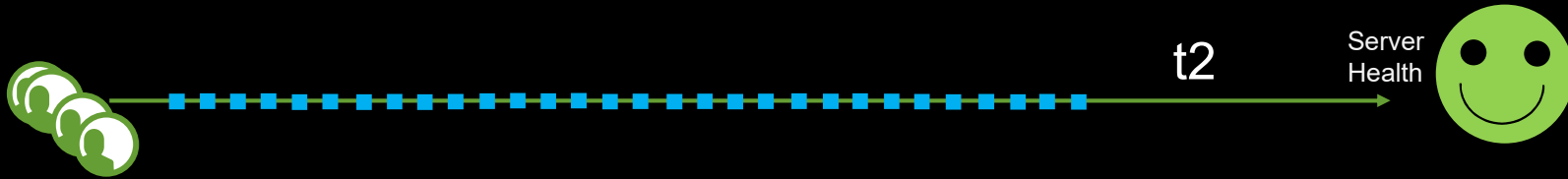


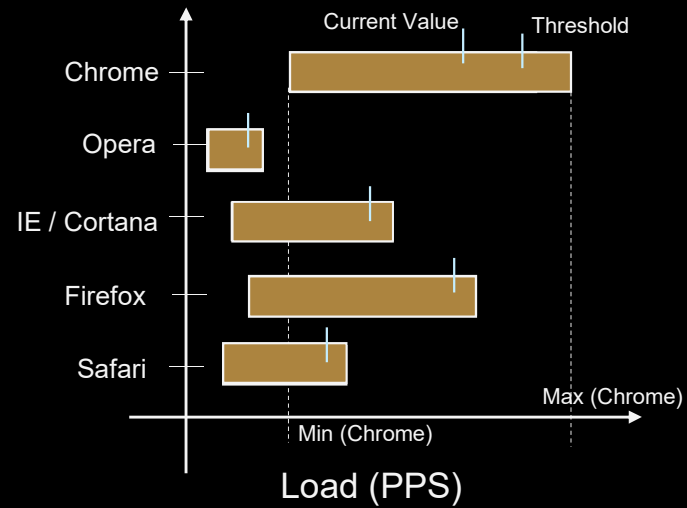
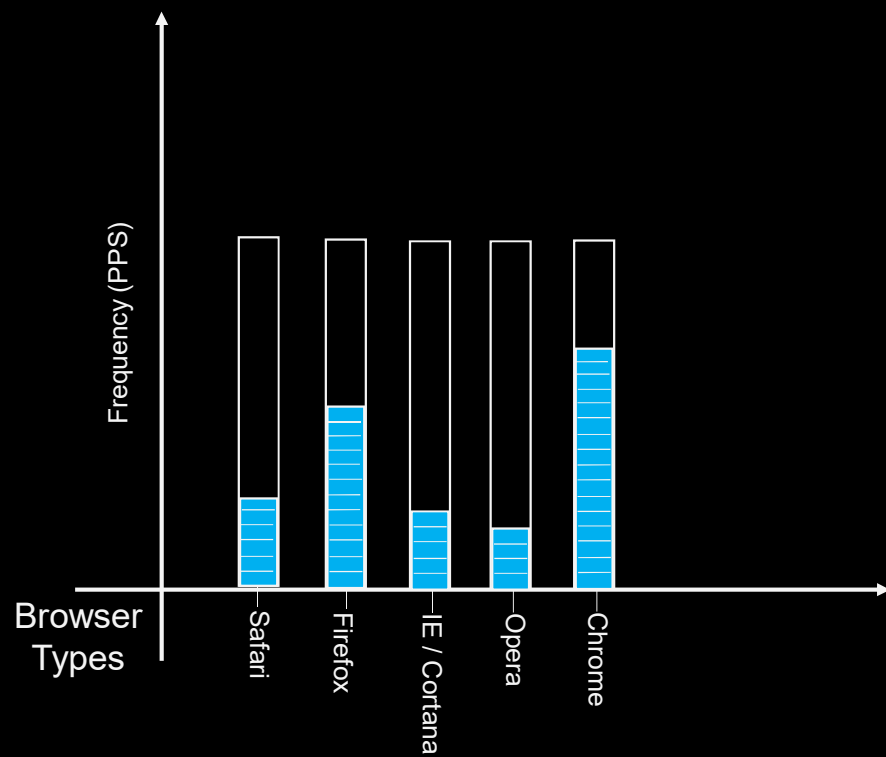
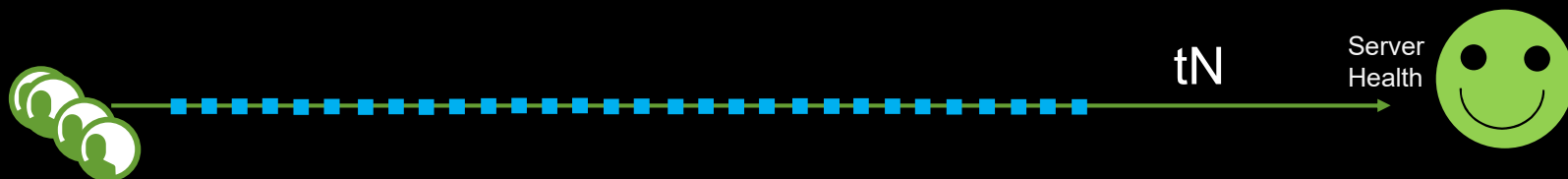












**Best predictive indicator
for denial of service is ...**

Stress on the service

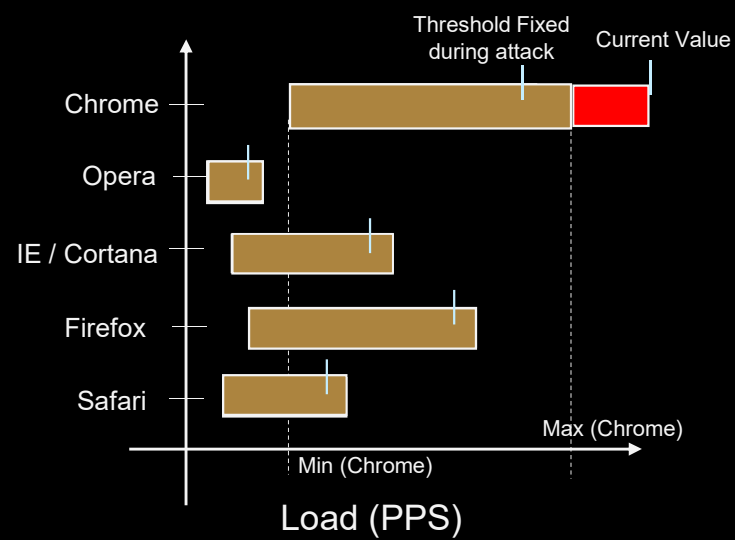
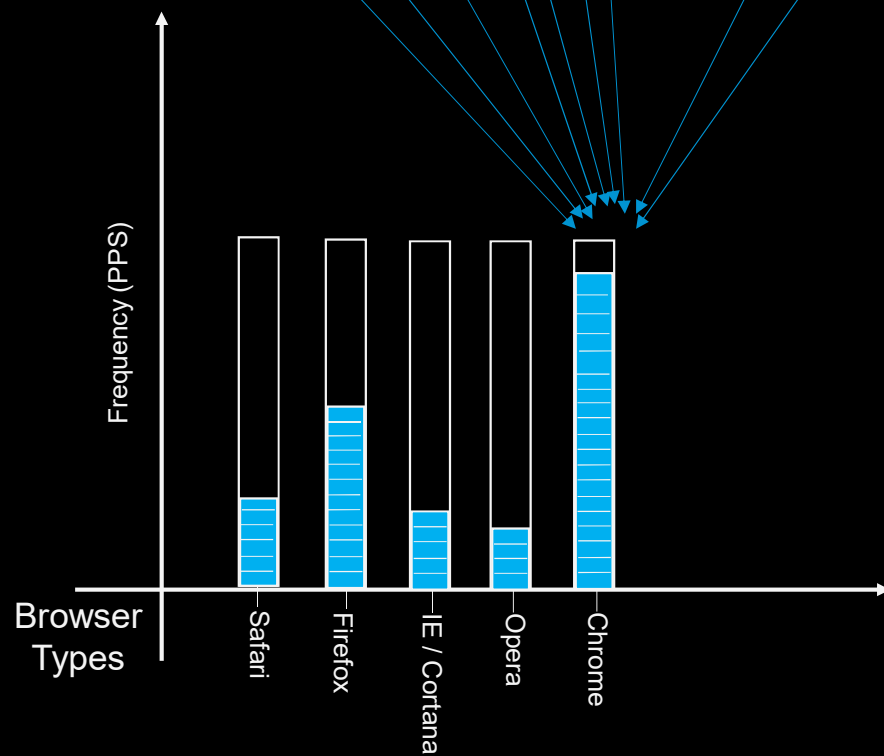
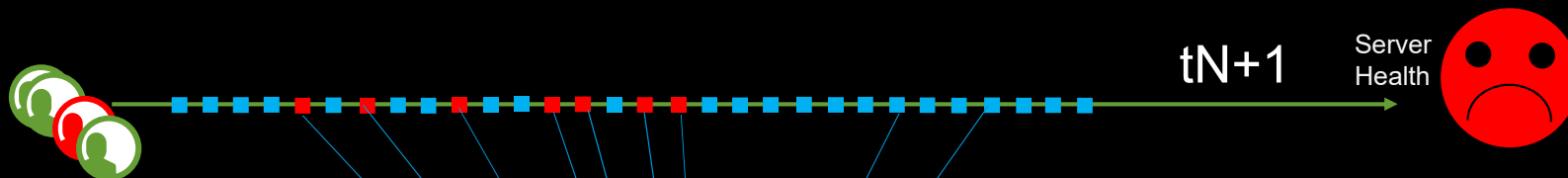
Stress != Attack

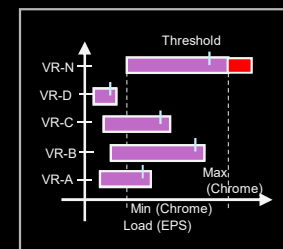
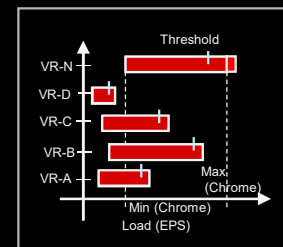
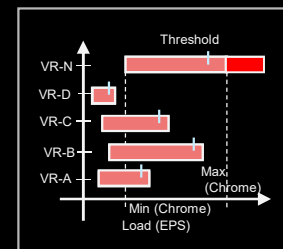
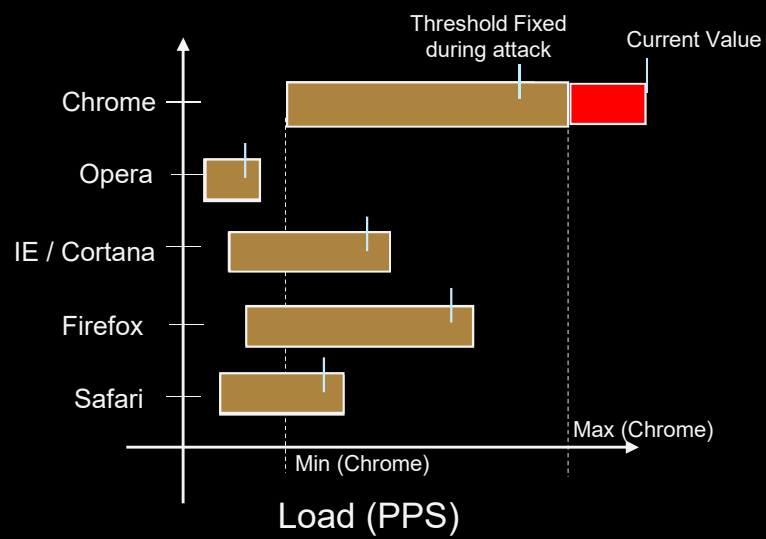
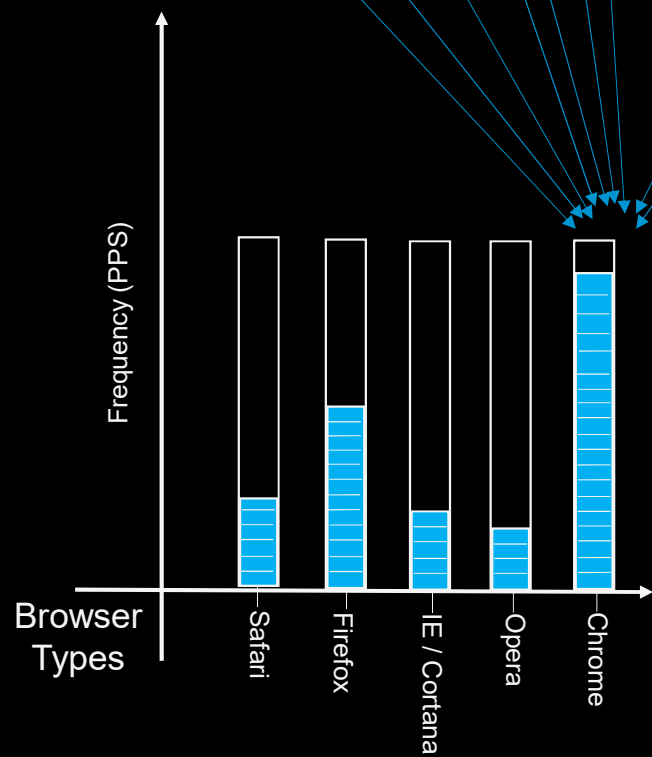
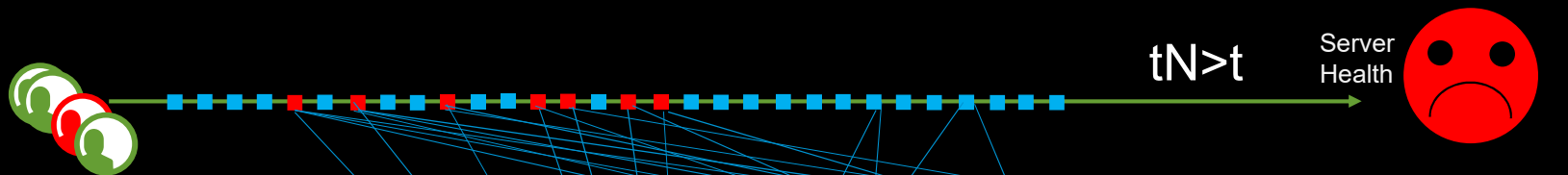
Stress = Bad User Experience

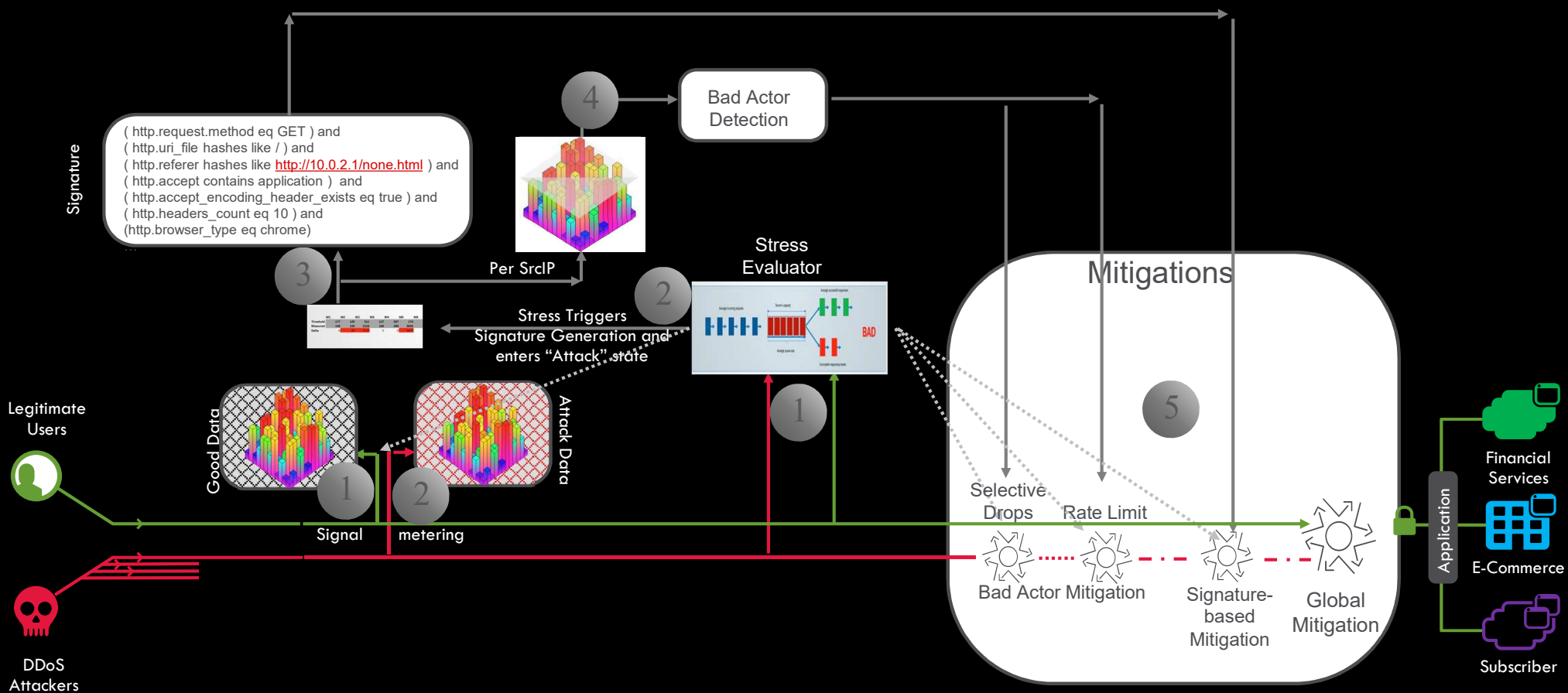
Stress = DoS

Opposite of DoS = Availability of
Service

Our Spirit: Fight to the death to
keep service alive for legitimate
users!







What do you think?

RAISE YOUR HAND IF YOU THINK THAT THE DEMO I GAVE IS AN EXAMPLE OF UNSUPERVISED MACHINE LEARNING.

RAISE YOUR HAND IF YOU THINK THE DEMO I GAVE IS AN EXAMPLE OF SUPERVISED MACHINE LEARNING.

HOW MANY OF YOU THINK WE HAVE A COMBINATION OF BOTH?

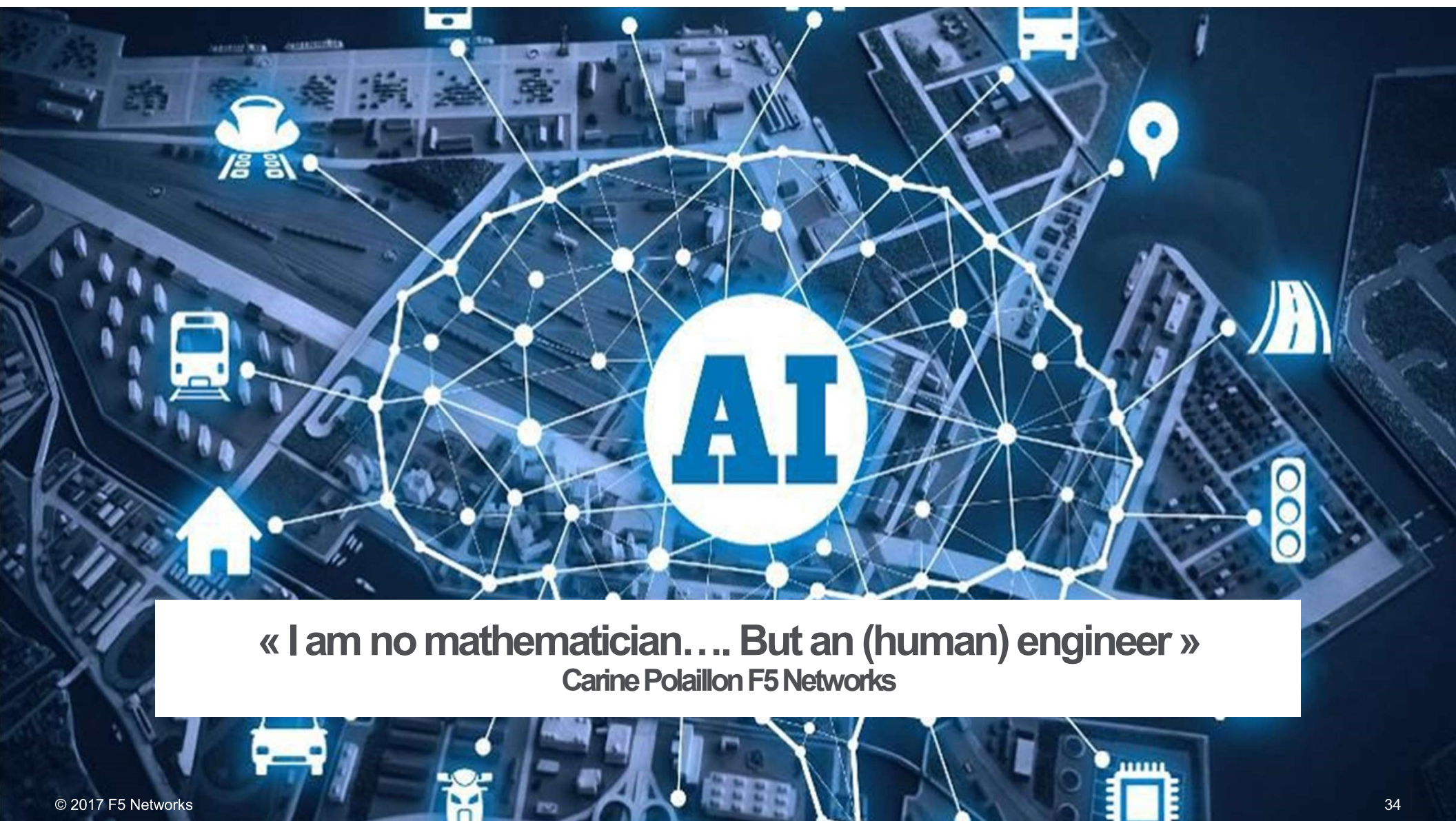
WHO THINKS THERE IS NO MACHINE LEARNING INVOLVED AT ALL?

What I think....

WE HAVE HERE 2 ALGORITHMS

The algorithm that does baseline is mostly an unsupervised statistical machine learning mechanism

There is a second algorithm that acts like a supervisor (but note, it is a machine learning algorithm and not a human) during attack time, and does not interact with the first algorithm during peace time.



« I am no mathematician... But an (human) engineer »
Carine Polailon F5 Networks

